



CodedVTR: Codebook-based Sparse Voxel TRansformer with Geometric Guidance



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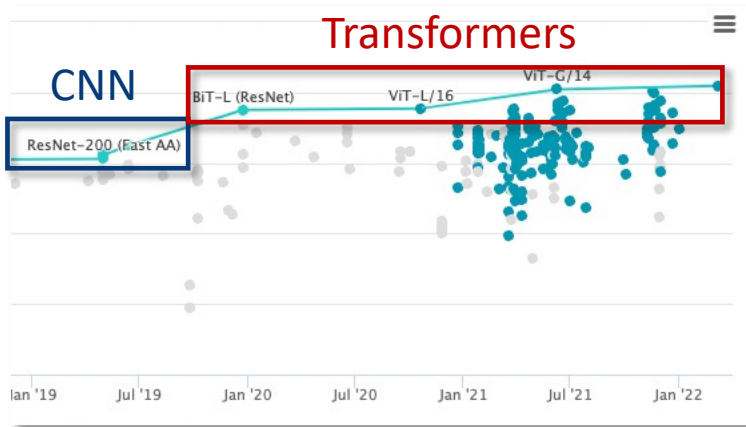


Yu Wang

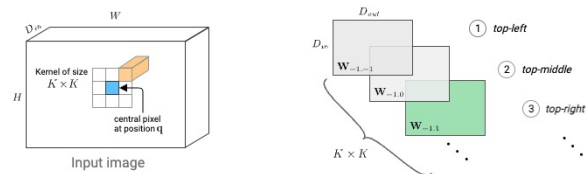
* Corresponding Author

Background

- **Transformers outperform CNN** and achieve SOTA in many vision tasks
- Transformer's superiority:
 - Less inductive bias -> Better representative power

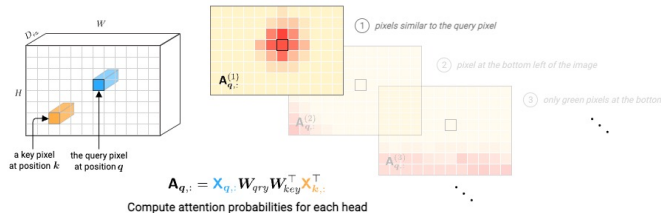


Performance of ImageNet1K Classification^[1]



Apply linear map on each pixel individually and sum

$$Y_{q,:} = \sum_{\Delta \in \Delta} X_{q+\Delta} W_{\Delta,:} + b$$



Self-Attention could **approximate** Conv,
And it is a **more generalized form** of Conv^[2]

[1] ImageNet Benchmark (Image Classification) | Papers With Code

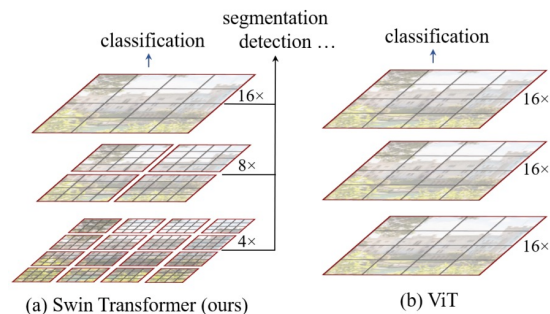
[2] Cordonnier, J., Loukas, A., & Jaggi, M. (2020). On the Relationship between Self-Attention and Convolutional Layers. ArXiv, abs/1911.03584.

Background

- **Transformer's Problem:** Harder to **optimize** and **generalize**
 - Rely on large-scale pretraining, **Overfits** when directly trained on smaller dataset
 - Slow convergence & Sensitive to training hyperparameters (LR, initialization, DataAug...)
- **Current Solution:** Introduce **domain-specific inductive bias**

“When directly trained on the ImageNet, ViT yields modest accuracies of a few points below ResNets of comparable size” [1]

ViT^[1] requires large-scale pretraining
to outperform ResNets



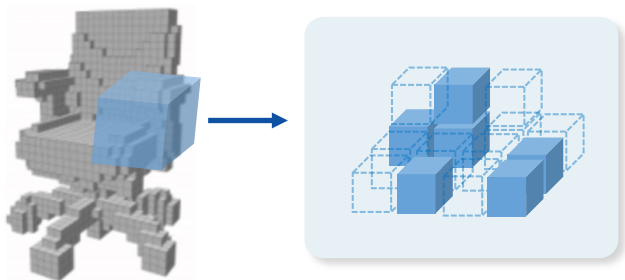
Swin Transformer^[2] uses **Hierarchical Window-based local aggregation**

[1] Dosovitskiy, Alexey et al. "An Image is Worth 16x16 Words: Transformers for Image Recognition at Scale." ArXiv abs/2010.11929 (2021): n. pag.

[2] Liu, Ze et al. "Swin Transformer: Hierarchical Vision Transformer using Shifted Windows." 2021 IEEE/CVF International Conference on Computer Vision (ICCV) (2021): 9992-10002.

Background

- Introducing Transformer into 3D Domain: The **Generalization Issue** is aggravated
 - 3D Data (Sparse Voxel) has unique properties (Sparse & Irregular)
 - Relatively limited data scale



Voxel's unique Properties:
Sparse and **Irregular**

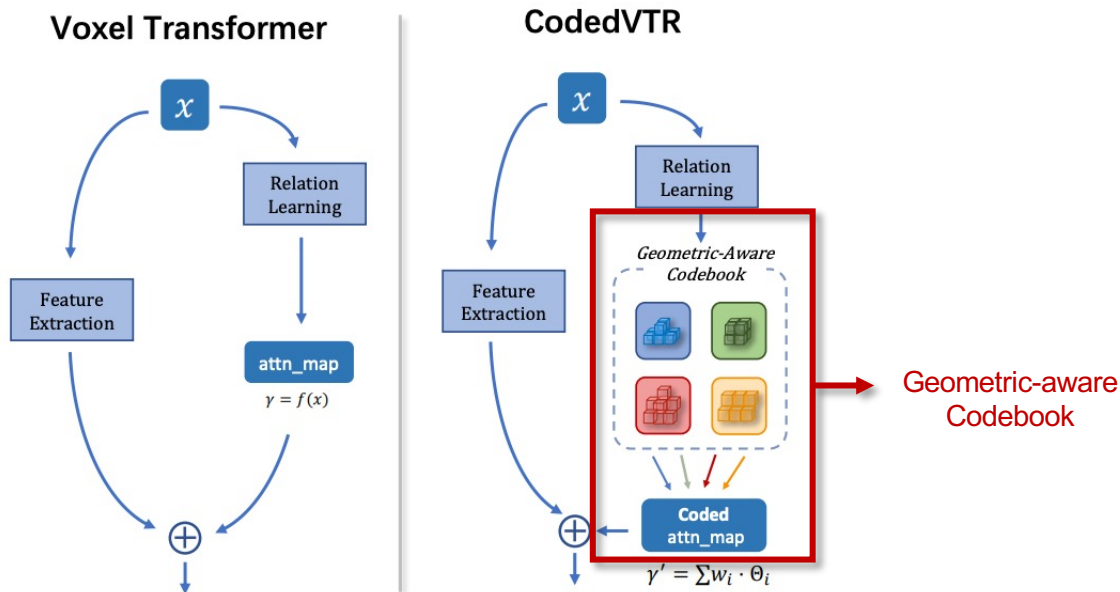
Dataset	Method (Model)		Params	mIOU
ScanNet	Convolution	Minkowski-M	7M	67.3%
		Minkowski-L	11M	72.4%
	Transformer	PointTransformer	6M	58.6% (-8.7%)
		VoTR (Mink-M)	7M	62.5% (-4.8%)
		VoTR (Mink-L)	11M	66.1% (-6.3%)
SemanticKITTI	Convolution	Minkowski-M	7M	58.9%
		Minkowski-L	11M	61.1%
	Transformer	VoTR (Mink-M) †	7M	56.5% (-2.4%)
		VoTR (Mink-L)	11M	58.2% (-2.9%)

Simply employ transformer
fails to outperform CNN

Contribution



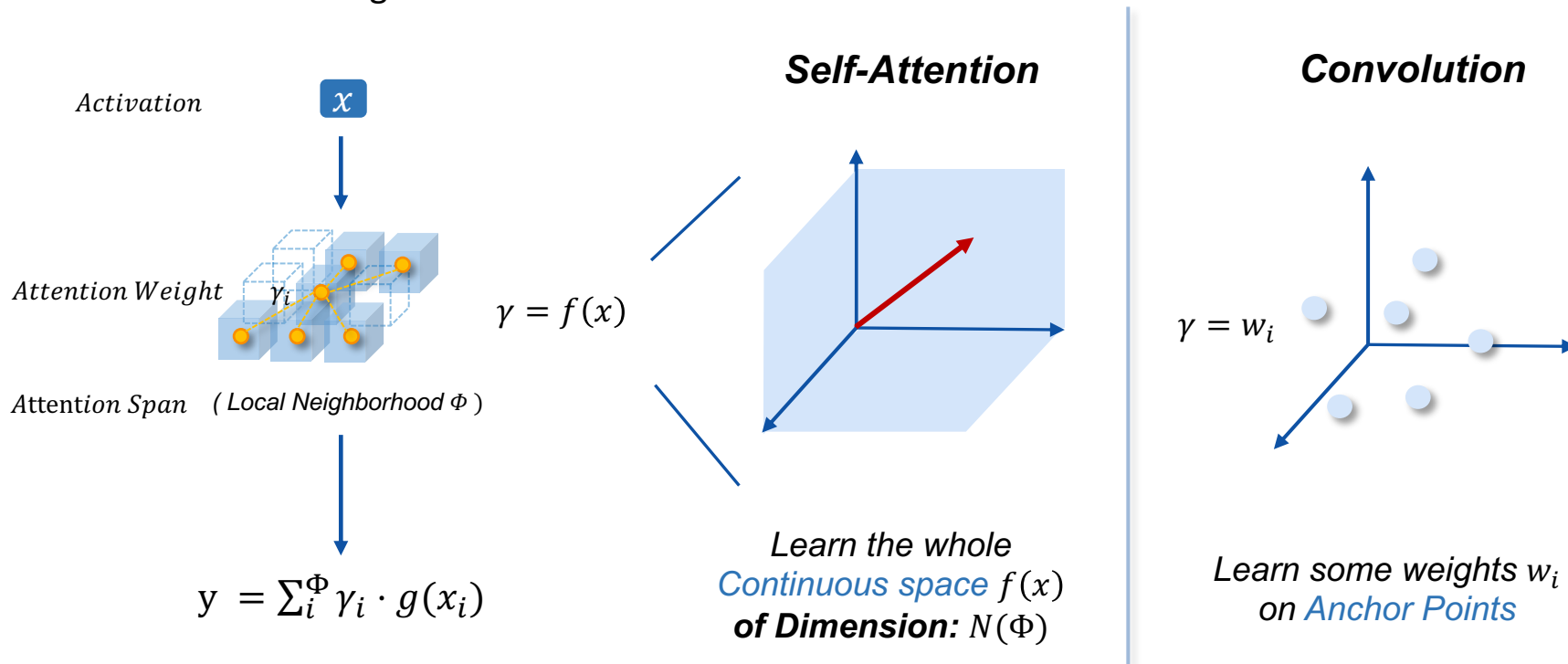
- **Key: Alleviate the Generalization Issue**
- **CodedVTR: introduce Geometric-aware Codebook**
 - Codebook-based Attention
 - Geometric-aware Attention



Motivation

- **Comparison of Conv and Transformer (Local Self-Attention)**

- The Attention Weight Generation:



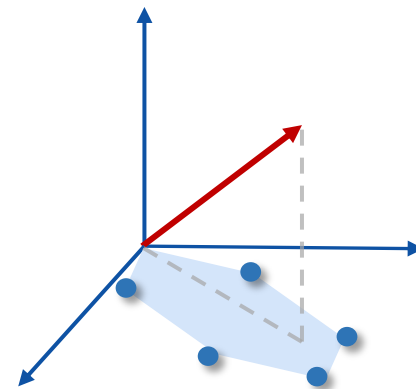
Methodology



- **Codebook-based attention:** Encode the Attn-Weight with Codes

$$f(x) \sim f_d(x) = \sum w_i \theta_i$$

- Codes θ_i could be viewed as:
 - attention weight “**Prototypes**”
 - a set of **basis** span a subspace
- **Project** the attention learning in the subspace,
- **Regularization** – helps generalization



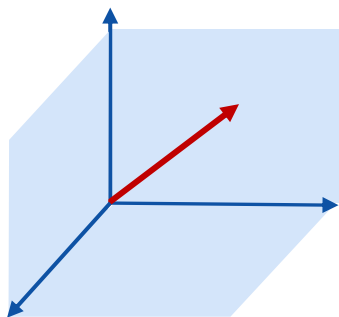
Learn the
Subspace $f_d(x)$
of Dim: $N(\Theta) < N(\Phi)$

Methodology

- Codebook-based attention is an **intermediate state** of self-attention and convolution

Self-Attention

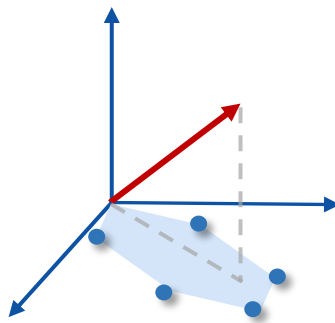
$$\gamma = f(x)$$



$$N(\Theta) = \infty$$

Codebook-based Self-Attention

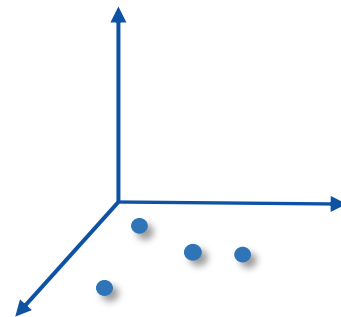
$$\gamma = f_d(x) = \sum w_i \theta_i$$



$$N(\Theta)$$

Convolution

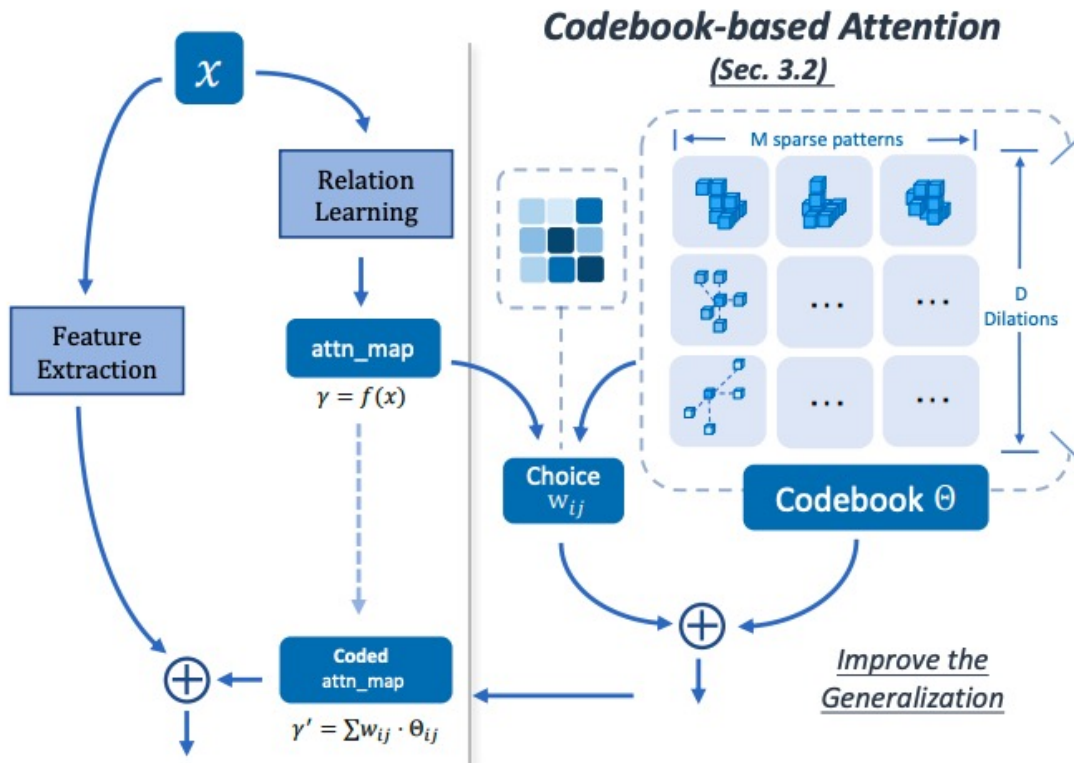
$$\gamma = w_i$$



$$N(\Theta) = 1$$

Methodology

- Codebook Design

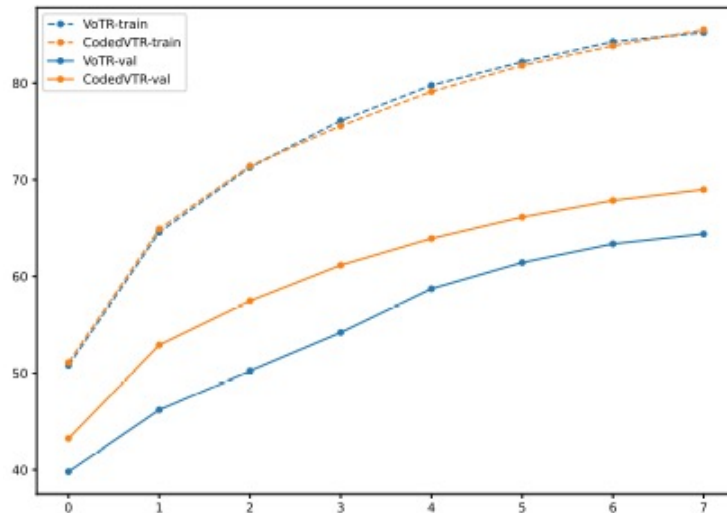


Experimental Results



- Results of Codebook Design

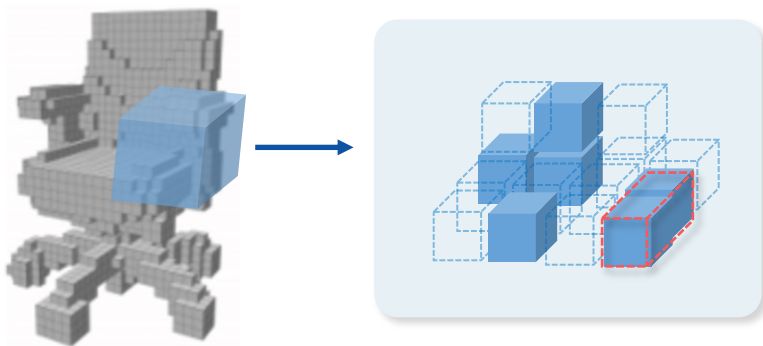
$N(\Phi)$	mIOU
1	57.1%
4	58.5%
24	60.4%
48	58.1%



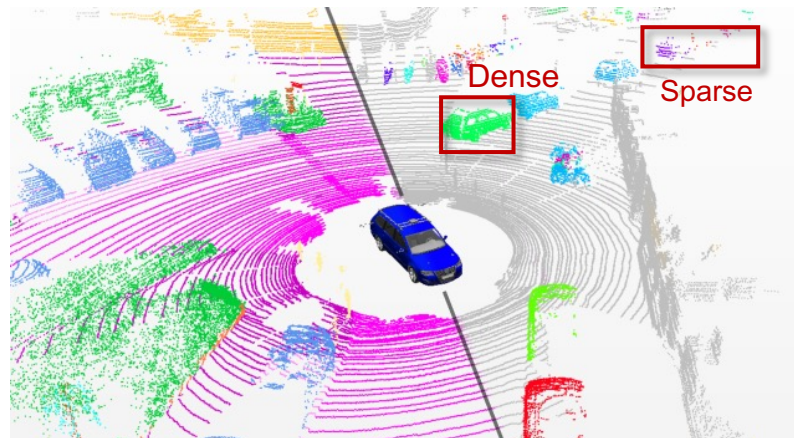
CodedVTR helps generalization

Methodology

- 3D Data's Unique Property -> Geometric-aware self-attention



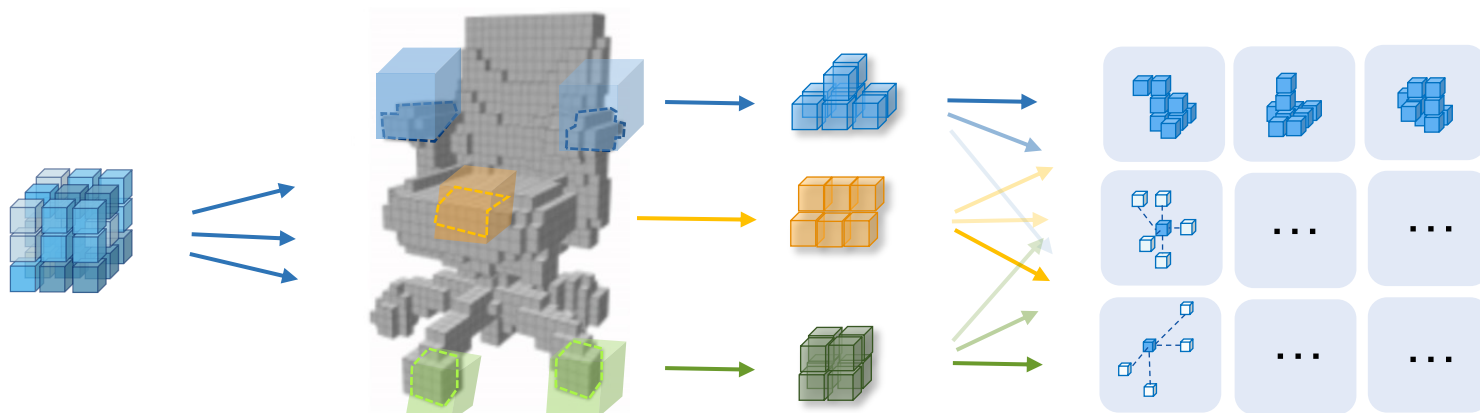
Sparse & Geometric Shape



Non-uniform Density(Outdoor)

Methodology

- Geometric-aware self-attention
- Geo-shape: Assign different **geometric shapes** for codebook elements
- Geo-guide: Encourage attention to match **actual sparse pattern**



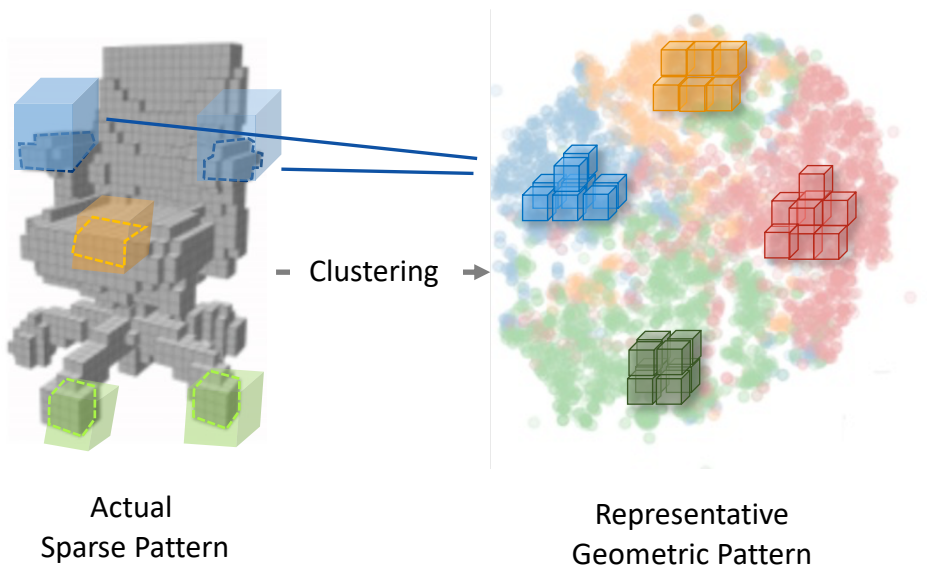
Same
convolution weight

different input
voxel sparse pattern

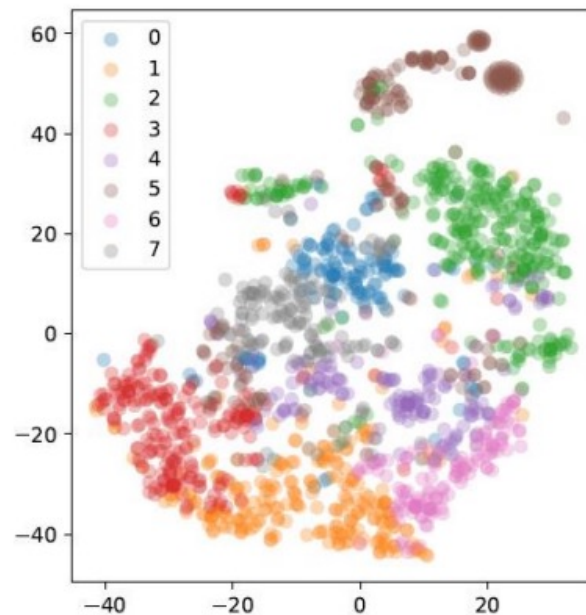
Different Geometric Shapes
Codebook-Elements

Methodology

- How to determine geometric shape?
 - Adopt **K-means Clustering** to get 8 representative sparse pattern in 3 dilations

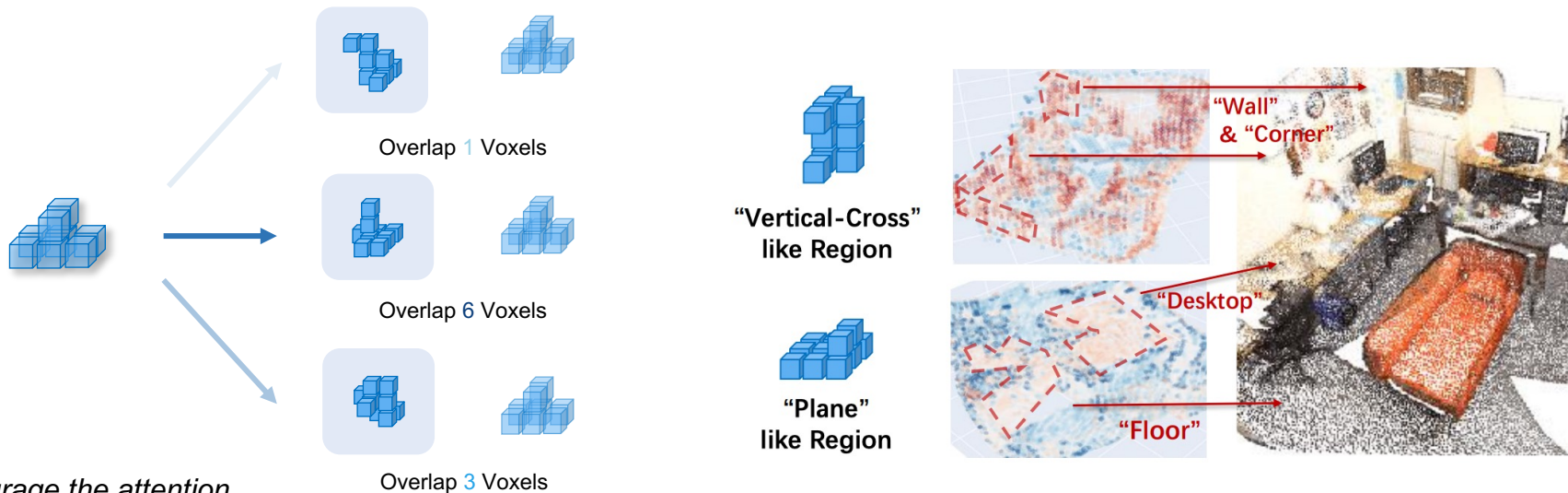


Clustering t-SNE Visualization



Methodology

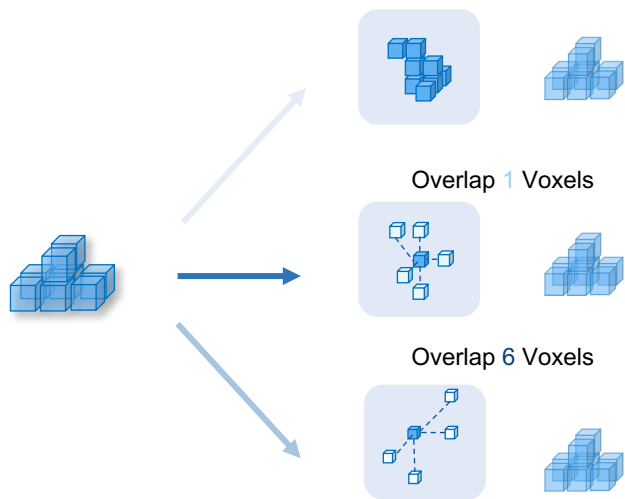
- How to Geometric guide?
 - Regularization for attention with “mismatch code”



Encourage the attention
To lean to *matching geometric shape*

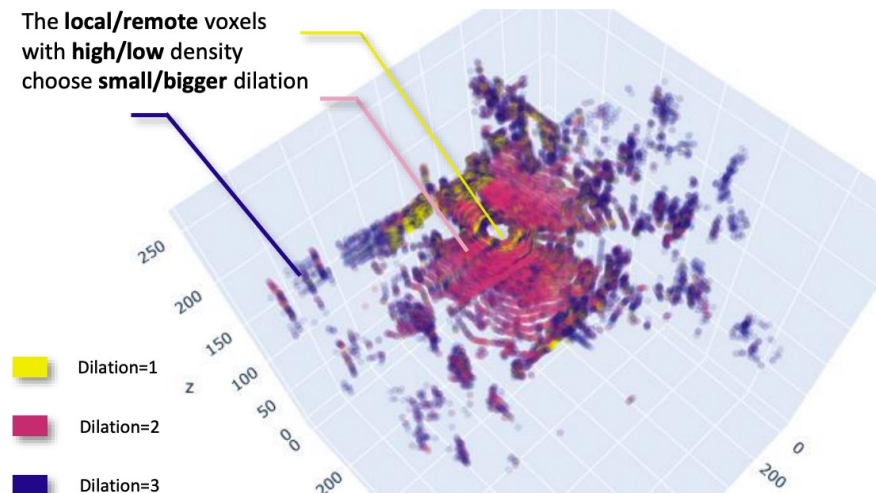
Methodology

- How to Geometric guide?
 - Regularization for attention with “mismatch code”



Adaptively choosing the **Receptive Field** for different densities

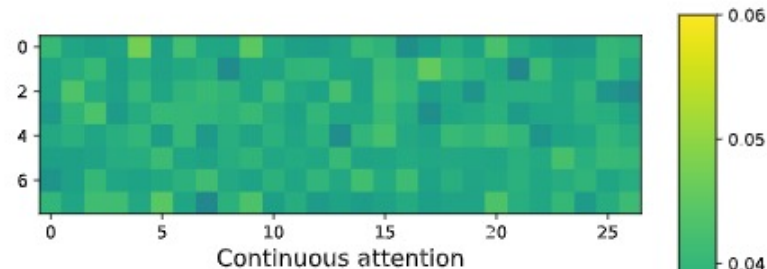
The local/remote voxels with high/low density choose small/bigger dilation



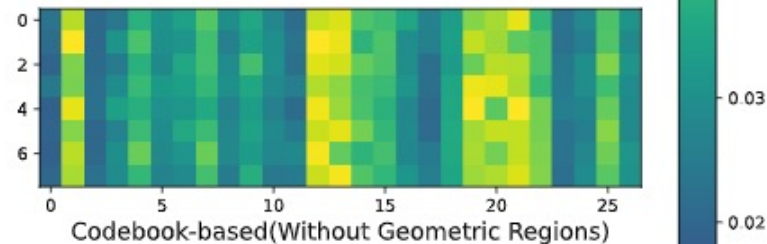
Experimental Results



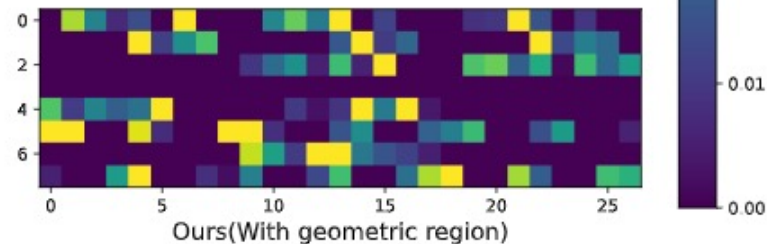
Naïve self-attention
(Uniform Attention Map)



Codebook-based self-attention
(Still Similar attention map)



Geometric-aware self-attention
(Meaningful attention map)





Experimental Results

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	Transformer	CodedVTR (Mink-M)	7M	68.8% (+1.5%)
		CodedVTR (Mink-L)	11M	73.0% (+0.6%)
SemanticKITTI	Convolution	Minkowski-M	7M	58.9%
		Minkowski-L	11M	61.1%
		SPVCNN	8M	60.7%
	Transformer	CodedVTR (Mink-M)	7M	60.4% (+0.5)
		CodedVTR (Mink-L)	11M	63.2% (+2.1%)
		CodedVTR (SPVCNN)	8M	61.8% (+1.1%)
Nuscenes	Convolution	Minkowski-M	7M	66.5%
		Minkowski-L	7M	69.4%
	Transformer	CodedVTR (Mink-M)	7M	69.9% (+3.4%)
		CodedVTR (Mink-L)	11M	72.5% (+3.1%)